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ICT LEARNING

3:20 PM 0.0KB/s

4th Year ECE A.Y. 22-23
only admins can send messages

de-221123-181721-Special_Supply_R18_BTe...
1 page • 388 KB • PDF
9:22 am

SCIENT Bhagavathirao
Mini project titles submitted batch numbers 11,12,13...
the remaining batches have to submit the titles by today afternoon..
10:29 am

SCIENT ECE HOD Vishal Raja Zacarias
Forwarded
New Doc 11-24-2022
10.36.pdf
1 page • 602 KB • PDF
10:22 am

3:18 PM 0.0KB/s

IV EEE @ Official
EEE Anil Kumar II Yr, EEE Arshad I...
22 November 2022

Scient EEE HOD Balaram
UNIT-IV
CONVERTER FAULTS AND PROTECTION
Faults in a system are undesirable conditions that exist because of any abnormality in the system. Faults should be avoided for as far as possible. In AC systems, the faults in a system are of two types: symmetrical and unsymmetrical.
HVDC UNIT-IV.pdf
24 pages • 11 MB • PDF
10:05 am

Scient EEE HOD Balaram
UNIT-V
Harmonics And Filters
Unit-5 Harmonics and Filters.pdf
26 pages • 11 MB • PDF
10:05 am

Scient EEE HOD Balaram
UNIT-3
Harmonics And Filters
Unit-3 Harmonics and Filters.pdf
26 pages • 11 MB • PDF
10:05 am

3:18 PM 0.1KB/s

3rd ECE A.Y 2022-23
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30 November 2022

SCIENT Swarnalatha
Today's Attendance (30/11/2022)
20- 402,3,6,8,9,10,14,15,16,17,18,19,22,24, 26,27,29,34,36,39,49,50,51,53,54,55,5 6,57,58,59,60
21- 402,403,4
Total-34
10:27 am

1 December 2022

Scient Ravichandra Sir EEE
UNIT-3
Frequency Response Analysis
The response of a system for the specified input is called transfer function. The transfer function is called transfer function. The transfer function is called transfer function.
CS unit-3.pdf
32 pages • 8.9 MB • PDF
8:48 am

SCIENT Swarnalatha
Today's Attendance (01/12/2022)
20- 406,7,8,9,10,11,12,14,16,17,19,20,24,2 5,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,46,47,48,49,50,51,52,53,54,55,56,57,58,59,60
21- 402,403,4
Total-34
10:27 am

3:19 PM 0.0KB/s

SCIENT MBA 2021-23 passou
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informed that in view of solar eclipse we are closing the classwork by 3pm today
All the buses will start by 3.05pm
2:50 pm

31 October 2022

+91 97040 13542 left

SCIENT Y. Srinivas Reddy BEFA
Frequently Asked Questions & Important Questions
UNIT-1
Define the term transfer function. Explain the nature of transfer function.
FM(MBA-I year II Sem).pdf
5 pages • 1.3 MB • PDF
5:31 pm

SCIENT Y. Srinivas Reddy BEFA
Frequently Asked Questions & Important Questions
UNIT-1
Define marketing and marketing management. Explain the importance of marketing.
MM(MBA- I year li
You can't send messages to this group because you're no longer a participant.

Class wise ,section wise whatsapp groups in all departments.



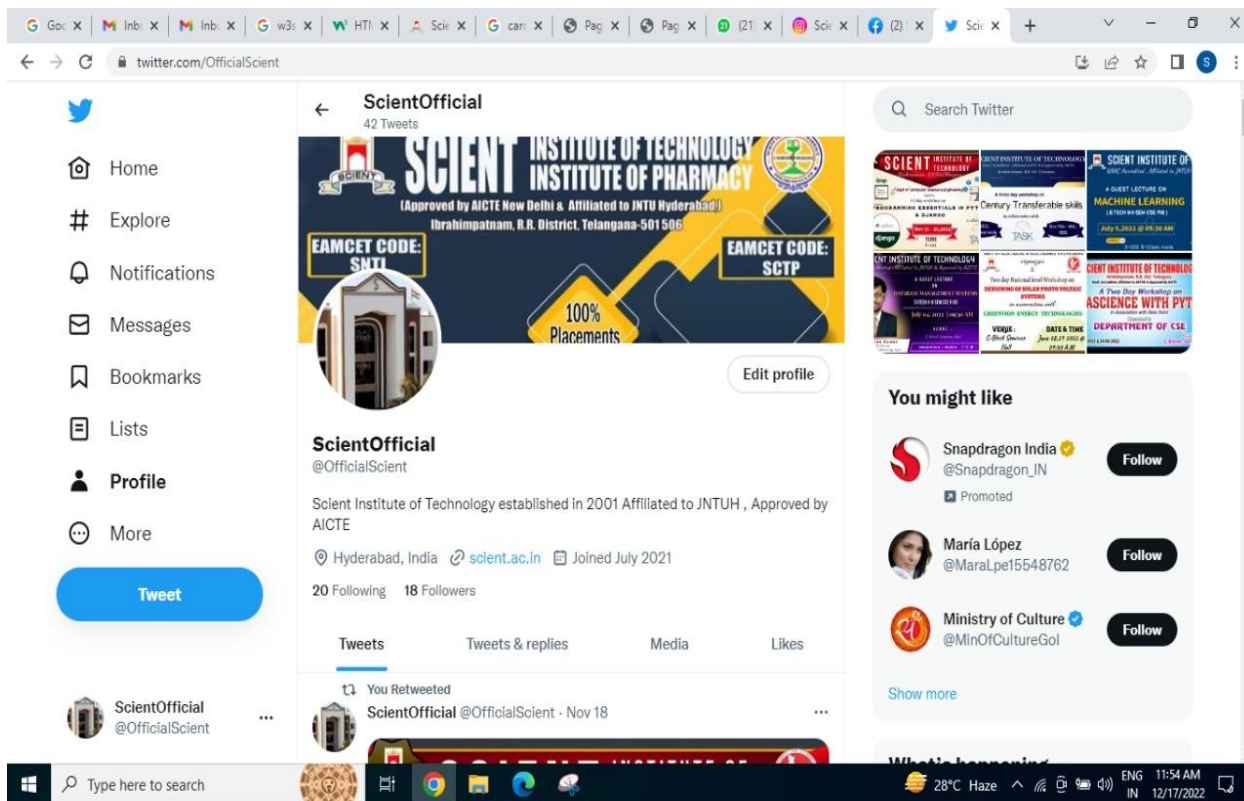
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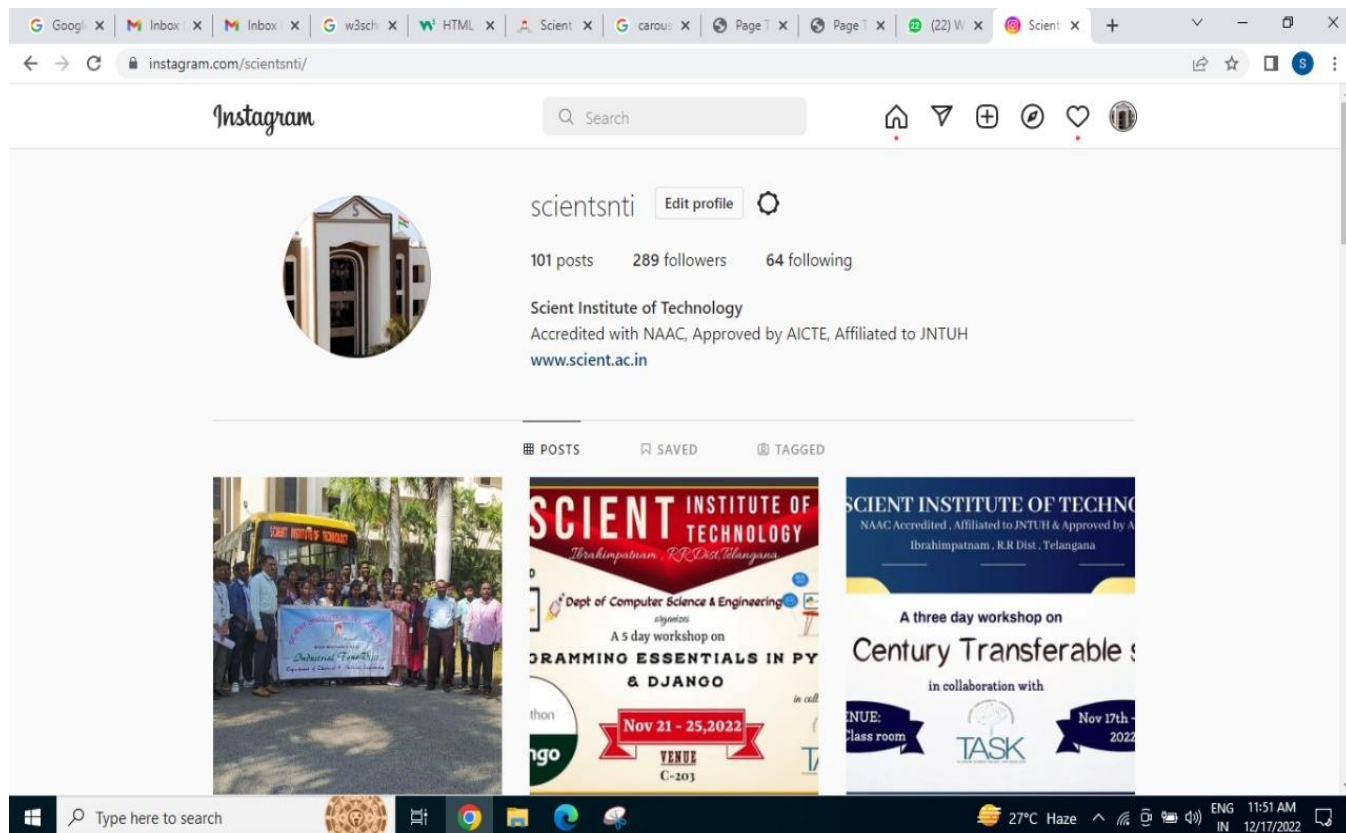

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SCIENT INSTAGRAM ACCOUNT




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- Planner
- Publishing tools
- Insights
- News Feed
- Leads Center
- Business Anne

Ad Center

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E-mail : scient_insteng@yahoo.co.in, www.scient.ac.in

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SCIENT FACE BOOK ACCOUNT



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1. POGIL TASK ON – SORTING

Department of CSE

II/IV B.Tech I Semester

INDEX

Contents	Page No
Faculty Information ,Learning Objectives , Preparation Activity Notes, Things to Do, Activity History	

Faculty Information:

Anoosha, Assistant Professor, SNTI, Hyderabad.

Learning Objectives

After completing this activity, learners should be able to:

- Understand and visualize that there will be numerous algorithms/programs for a problem
- Understand and identify different strategies of sorting.
- Able to evaluate/ calculate the complexities of the algorithms.
- Estimate and identify the best possible algorithm for a problem in terms of efficiency.
- Identify and use appropriate asymptotic notations
- Should be able to know the best, worst and average cases for an algorithm.

Prerequisites

Before starting this activity, learners should have an experience, of writing pseudo code.



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Preparation

Optional: Provide the worksheet on the board, a poster, or in presentation software, so teams can see each other's work easily.

Activity Notes

- The facilitator should spend 5 minutes for introducing the activity.
- While student teams work, the facilitator should circulate among the teams to monitor progress and help with problems, although the facilitator should avoid providing or confirming answers to any of the key questions.

Activity History

Before you start, complete the form below to assign a role to each member. If you have 3 people, combine Manager & Reflector.

Team		Date	
Team Role		Team Member	
Recorder: records all answers & questions, and provides copies to team & faculty.			
Speaker: talks to faculty and other teams.			
Manager: keeps track of time and makes sure everyone contributes appropriately.			
Other:			

Introduction

Sorting is the basic operation any used in every form of application. Even if you take the contact lists in the cell phone or arrange icons on the desktop in an order/ save files in a folder the sorting algorithm is executed in the background. Let's find out the roots of it in this POGIL sheet.



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(10 min) CASE 1 Planning of strategy:

Given a bowl of marbles arrange them in the order of their size.

1: Which marble did you select for the first time?

2: Which marble did you select second time?

3: How did you select the first marble Describe in sentence?

(5 min) CASE 1 Identifying strategy:

Write down the strategy of arranging the marbles in order.

(10 min) CASE 2 Planning of strategy:

Given the play cards one by one arrange them in the sequence.

1. Note the method (each sequence of steps) of arranging them in the order.

(5 min) CASE 2 Identifying strategy:

Write down the strategy of arranging them in order.

(10 min) CASE 3 Planning of strategy:

Provided the access for any two objects only among 5 at a time. Arrange them in an order .

(5 min) CASE 2 Identifying strategy:

Write down the strategy of arranging them in order.

(15 min) Identifying and comparing the techniques

1. Name the basic methods observed in case1, case2, case3. You provide a name based on the technique you have worked for it.

2. Provided 10 objects in each case list number of steps which method do you consider requires less number of steps by a human.



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3. Is this the same number of steps for the computer also?

(30 min) Tracing with values and finding complexities

1. Given the elements

25 41 21 14 37 18 20 7 235 35

Trace the number of steps using all the three basic sorting techniques

2. Find equations for each method to show number of steps in sorting and derive its asymptotic notation.

3. Compare the three techniques based on the number of steps/ Asymptotic notation.

(15 min) Coding

1. Write code for swapping procedure.

2. For exchange sort write the snippet of code to identify requirement of swapping & code of swapping.

If (**condition**)

{

Code for swap;

}

3. Write code for selecting the smallest value.

4. For selection sort write the snippet of code to swap the smallest value with the tracing element.

5. Write snippet of code for implementing insertion sort.




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2.POGIL TASK ON – SEARCHING

Department of CSE

Learning Objectives

After completing this activity, learners should be able to:

- Understand and visualize that there will be numerous algorithms/programs for a problem
- Able to evaluate/ calculate the complexities of the algorithms.
- Estimate and identify the best possible algorithm for a problem in terms of efficiency.
- Identify and use appropriate asymptotic notations
- Should be able to know the best, worst and average cases for an algorithm.

Prerequisites

Before starting this activity, learners should have an experience, of writing pseudocode.

Preparation

Optional: Provide the worksheet on the board, a poster, or in presentation software, so teams can see each other's work easily.

Before you start, complete the form below to assign a role to each member. If you have 3 people, combine Manager & Reflector.




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Recorder: records all answers & questions, and provides copies to team & faculty.	
Speaker: talks to faculty and other teams.	
Manager: keeps track of time and makesure everyone contributes appropriately.	
Other:	

Introduction

In computing, we often must search in a set for a particular item. As computer scientists, we are particularly interested in searching very large sets, with thousands or millions of values. For example, the Harvard University Library has roughly 16,000,000 volumes, and the US Library of Congress has roughly 22 million cataloged books, and over 100,000,000 total items. In this activity, we use a simple game to explore some basic searching algorithms. This will also help us explore more general concepts in algorithm design and analysis, so studying searching is useful even though very few of us may need to implement searching algorithms, since efficient techniques are part of most software libraries.

Hi-Lo Game

Hi-Lo is a number guessing game with simple rules.

- There are two players – A and B.
- Player A thinks of a number from 1 to 100.
- Player B guesses a number.
- Player A responds with “too high”, “too low”, or “you win”.
- Players B and A continue to guess & respond until B wins (or gives up).

I. (10 min) Player Strategies

- (3 min) Play the game a few times to ensure that everyone understands the rules.
- (2 min) List up to 3 ways to clarify the rules.



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3. (3 min) Describe 4-5 different strategies that Player B could use to guess numbers.

Try to have a mixture of simple and clever strategies.

Name each strategy and list it in the first column of the worksheet.

Before you continue, review progress with the facilitator.

II. (10 min) Comparing strategies

1. (2 min) Evaluate each strategy with regard to how **quickly** it will find the right answer, by rank ordering from 1 (least guesses) to 5 (most guesses).

Add the rankings to the worksheet in a column labeled **Quick**.

2. (2 min) Evaluate each strategy with regard to how **easy** it is to describe or specify, by rank ordering from 1 (easiest) to 5 (hardest).

(Suppose you had to explain each strategy to a first-grader so that she could play the game.) Add the ranking to the worksheet in a column labeled **Easy**.

3. (1 min) For each strategy, multiply the quick rank by the easy rank, and add the product to the worksheet in a column labeled **Product**.

4. (3 min) In complete sentences, describe the relationships between the two sets of rankings.

Before you continue, review progress with the facilitator

III. (10 min) Worst & Average Case Performance

1. (2 min) Discuss and list the pros & cons of measuring program speed with a stopwatch.

2. (3 min) For each strategy, determine the **worst case** (maximum) number of guesses required to win.

Add the numbers to the worksheet in a column labeled **Worst**.

3. (3 min) For each strategy, determine the **average case** (typical) number of guesses required to win.

Add the numbers to the worksheet in a column labeled **Average**.

Note that the **minimum** number of guesses is always 1 – it's nice to be lucky.

4. (2 min) List 3 reasons why it would be useful to have more precise, quantitative ways to measure and discuss the speed of an algorithm.

Before you continue, review progress with the facilitator.



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IV. (10 min) Effect of Input Size

1. (3 min) Assume that Player A chooses a number from 1 to 1000.

For each strategy, what are the worst case & average case number of guesses?

Add the numbers to the worksheet in columns labeled “1K Worst” and “1K Average”.

2. (4 min) **Optional:** Assume that Player A chooses a number from 1 to N. (For example, N=100, N=1000, N=1,000,000)

For each strategy, what are the worst case & average case number of guesses in terms of N?

Add the expressions to the worksheet in columns labeled “N Worst” and “N Average”.


(Hint: you’ve already done N=100 and N=1000; consider other values before generalizing to N.)

3. (3 min) Describe the pros & cons of analysing performance in terms of input size N

WORKSHEET

Strategy name	Quick	Easy	prod	Worst	Average	1k Worst	1k Average	N worst	N Average




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SAMPLE COPY OF POGIL PRACTICE SHEETS

DSID
STUD



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DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

YEAR & SEM: II year II sem - Pk - ECE

POGIL TASK ON: Design of a full-adder circuit

FACULTY INFORMATION: G. Svarnalatha
Asst. Prof.

Batch no:	Date:
Team Role	Team Member Name
Recorder: records all answers & questions, and provides copies to team & faculty.	N. Vinitha
Speaker: talks to faculty and other teams.	T. Saijyothna
Manager: keeps track of time and makes sure everyone contributes appropriately.	P. Sai Prasanna
Other:	

Learning Objectives:

- Understand which gates are used to design full adder circuit and function of each logic gate.
- Able to Design the larger arithmetic circuits from smaller building blocks.

Introduction: Addition is one of the most common operations performed by computer systems. We can design adder circuits to perform addition using logic gates. Full-adder circuit can be designed using XOR and AND, OR gates. And full adder can be made using 2 half adders. Full adder is a logic circuit that adds two input bits plus a carry in bit & outputs a carry out bit & sum bit.

Procedure to solve:

Steps

- First write the truth table for full adder, consists of two inputs (A, B) and carry in (Cin), outputs sum (S) and carry out (Cout)
- Then using K-map obtain the Boolean Expression for sum and carry outputs individually.




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Truth table

Inputs			Outputs	
A	B	C _{in}	Carry	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

→ Boolean Expressions for S and Carry

$$S = A \oplus B \oplus C_{in}$$

$$Carry = (A+B) \cdot C_{in} + A \cdot B$$

→ Finally draw the logic diagram using required logic gates.



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Design or coding:

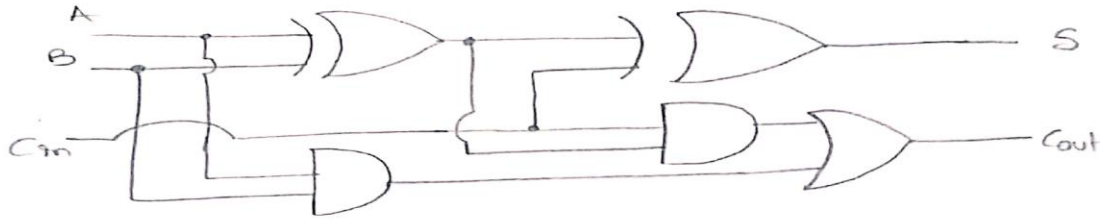


Fig logic diagram for full adder using logic gates.

Results :


If input $A=1$, $B=0$ and $Cin=1$

Then sum $(S) = A \oplus B \oplus C = 1 \oplus 0 \oplus 1 = 0$

Carry out $(Cout) = (A \oplus B) \cdot Cin + A \cdot B$
 $= 1$

(55)



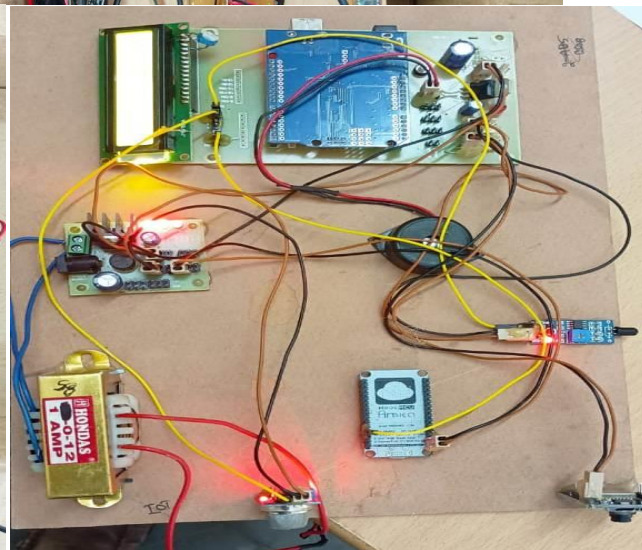
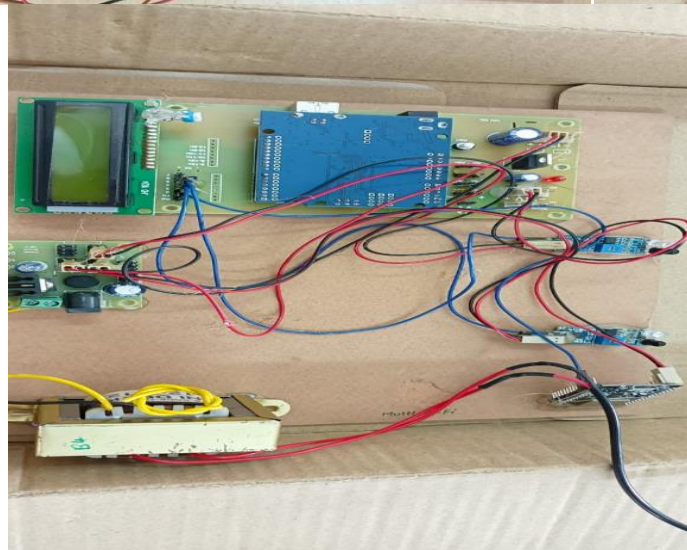
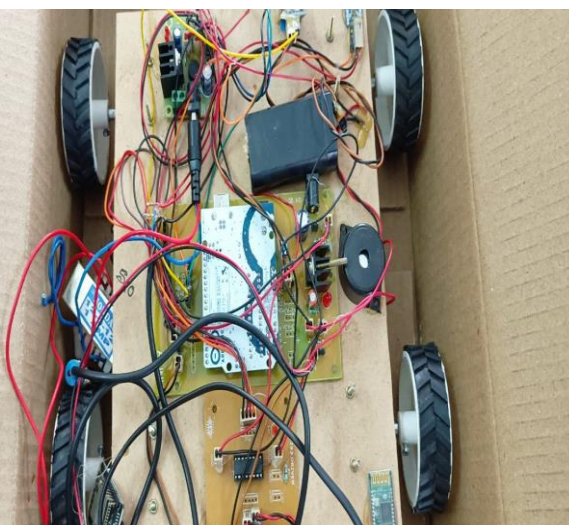
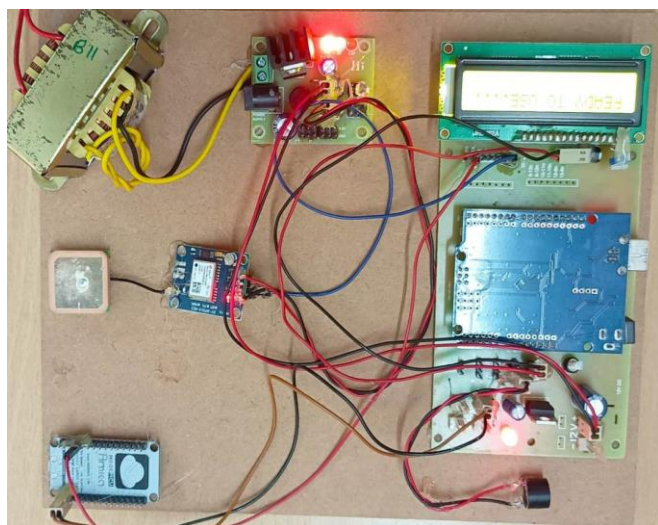

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COURSE-BASED PROJECTS




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COURSE BASED PROJECTS

DEPARTMENT OF ELECTRONICS AND COMMUNICATION

LIST MAJOR PROJECT TITLES A.Y 2021-22.

SL.NO	Batch.No	Hall-Ticket No.	Name of the Student	Title of the Project	Name of the Guide
1	1	18C01A0411	GULLANKI SAI PRASHANTH	VLSI implementation of error detection and correction for space engineering.	Ms.G Priyanka
2		18C01A0410	GUDURU SRINITHA		
3		18C01A0402	A LAXMI PRASANNA		
4	2	18C01A0436	SHIREESHA	IOT based load sensing seats controlling lights and fans.	Ms.G Swarnalatha
5		18C01A0405	CHALLAPURAM NIKITHA		
6		18C01A0421	MEDIPALLY ANITHA		
7	3	18C01A0433	PULIKANTHI PRIYANKA	An advanced public transport with tracking the vehicle and sending the location using GSM and GPS during pandemic situations.	Mr.K Saidulu
8		18C01A0438	SRIRAMULA SIRISHA		
9		18C01A0407	EDIGI AKHILA		
10	4	18C01A0440	SYED RUHEENA	AI and IoT powered smart university campus: Design of autonomous waste management.	Ms.G Priyanka
11		18C01A0419	KUTURU SUPRIYA		
12		18C01A0401	AKUTHOTA HEMANTH		
13	5	19C05A0402	GADUDHULA CHANDU	Solar based Fast tag charger for electric vehicles	Mr.P.Laxman
14		18C01A0422	MODHU NITHYA		
15		18C01A0426	NALLAGONDA SURAJ		
16	6	18C01A0444	KANDE SHILPA	Solar based Fast tag charger for electric vehicles	Mr.G Naresh
17		18C01A0441	THANGELLA MANASA		
18		18C01A0430	POLDAS MADHU SUDAN		
19	7	16C01A0431	N SHANKAR	Analysis of Cryptography methods for design of crypto processor.	Mr.G Naresh
20		18C01A0414	KALVAKOLU SHIRISHA		
21		18C01A0427	N GOWTHAM		
22		18C01A0418	KUPSALA SAI TEJA		




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23	8	18C01A0406	CHILA SATYANARAYANA	Smart fire detection and Surveillance system using IoT.	Mr.B Bhagavati Rao
24		18C01A0412	KAKI GANESH		
25		18C01A0413	KALAGONI HARI KRISHNA		
26	9	18C01A0432	PONUGOTI RAHUL	IoT based smart shoe for the blind.	Mr.K Saidulu
27		18C01A0417	KOTHVAL VARUN		
28		18C01A0420	L NITISH KUMAR		
29	10	19C05A0404	KUMMARI DILEEP	Design of IoT based Multifunctional Camouflage Military Robot.	Mr. B Vishal Raja
30		19C05A0408	PARNANDHI SRAVANI		
31		19C05A0406	MOHAMMED ZEB		
32	11	18C01A0425	N VAMSHI KRISHNA	Smart Irrigation and crop protection.	Mr.Bhagavati Rao
33		18C01A0404	BHASKARLA RAVI TEJA		
34		18C01A0442	T PRATHYUSHA		
35	12	16C01A0445	R PANDU	Arduino based Vehicle Accident alert system using Gps,Gsm and Mems Accelerometer.	Mr.P.Laxman
36		19C05A0410	VELUPULA VENNELA		
37		19C05A0409	SHEELAM SAIKUMAR		
38	13	19C05A0403	KUKUDALA PRAVALIKA	Smart Door System with Covid-19 Risk factor Evaluation. Contactless data acquisition and sanitization.	Ms.G Swarnalatha
39		19C05A0407	NEELALA SRAVANI		
40		19C05A0401	BAIRA MAHESH		
41		18C01A0437	SHUKLA VISHWANATH		
42		19C05A0405	MASHA VAISHNAVI		


Project Coordinator


ECE-HOD




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CERTIFICATE COURSE SAMPLE COPY

Date: 30-06-2020.

Circular

This is to inform all the B.TECH ECE Students of 2ND year that the Learning and certificate program "Skill Development Program-Aptitude and Logic skills" has been scheduled as two week program, from 06-07-2020 to 10-07-2020 & 20-07-2020 to 24-07-2020. The program is conducted by FACE (Focus Academy for Career Enhancement). All the interested students are requested to register the program.


HOD-ECE

Head of the Department ECE
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Training & Placement Cell

Report on Skill Development Program conducted by F.A.C.E

Name of the Program: Skill Development Program

Syllabus: Aptitude -quantitative ability, verbal ability and logical reasoning

Objective: To train the students in quantitative and logical skills which are important in analyzing and decision making.

Name of the agency: M/s. Focus Academy for Career Enhancement (FACE).

Duration of the program: Throughout the semesters, for II year students in the year 2020-21.

Outcome: The students improved in their problem solving skills and their ability to comprehend and approach a particular problem also has changed. They also enhanced their verbal ability, quantitative ability and logical reasoning skills. The Sessions were highly interactive and students clarified their doubts for better insights on the topics dealt with.

The undersigned thanked the respective department coordinators and M/s. Focus Academy for Career Enhancement, for their support in completing the program successfully.

Date: 07-08-2020


Training & Placement Officer




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Department of Electronics and Communication Engineering

Skill Development Program-Aptitude and Logic skills

II B.TECH - ECE

ATTENDANCE From 06-07-2020 to 10-07-2020							
S.NO	H T NUMBER	NAME OF THE STUDENT	Day1	Day2	Day3	Day4	Day5
1	19C01A0401	A SRINIVAS NAYAK	P	P	P	P	P
2	19C01A0402	ABBADI DEEPAK REDDY	P	P	P	P	P
3	19C01A0403	AMBATI SRINIVASA REDDY	P	P	P	P	P
4	19C01A0404	BANDAMEEDI PAVAN KUMAR	P	P	P	P	P
5	19C01A0405	BANDARU AKHILA	P	P	P	P	P
6	19C01A0406	BOLLAVATHRI NITEESH	P	P	P	P	P
7	19C01A0407	BOMMAKANTI ANUSHA	P	P	P	P	P
8	19C01A0408	BULTY DOLUI	P	P	P	P	P
9	19C01A0409	CHETTIPALLY SUHASINI	P	P	P	P	P
10	19C01A0410	CHINTAPATLA SOUJANYA	P	P	P	P	P
11	19C01A0412	DODDA PRASHANTH	P	P	P	P	P
12	19C01A0415	GADDAM CHINNA REDDY	P	P	P	P	P
13	19C01A0416	GADDAM SWARNALATHA	P	P	P	P	P
14	19C01A0417	GRUDDANTHI MEGHANA REDDY	P	P	P	P	P
15	19C01A0418	JANTHUKA LAVANYA	P	P	P	P	P
16	19C01A0419	JENIGA SRILATHA	P	P	P	P	P
17	19C01A0421	KALAGONI AKHILA	P	P	P	P	P
18	19C01A0422	KANAKAM GOUTHAM	P	P	P	P	P
19	19C01A0423	MAHESHWARAM ANJALI	P	P	P	P	P
20	19C01A0425	MANDAVA UPENDAR	P	P	P	P	P
21	19C01A0426	MARIKANTI VARSHITHA	P	P	P	P	P
22	19C01A0427	MUDAVATH RAJINIKANTH	P	P	P	P	P
23	19C01A0428	MULAKALAPALLI SANDHYA	P	P	P	P	P
24	19C01A0429	MUTHYALA CHANDRA KUMAR	P	P	P	P	P
25	19C01A0430	NAGUBAI VARSHA	P	P	P	P	P
26	19C01A0431	NENAVATH KEERTHI	P	P	P	P	P
27	19C01A0432	PAKALA SHIVANAND	P	P	P	P	P
28	19C01A0433	PENDYALA AKANKSHA	P	P	P	P	P
29	19C01A0434	PETLA GURU KIRAN	P	P	P	P	P
30	19C01A0435	POLA SOUMYA	P	P	P	P	P
31	19C01A0436	POLAGONI JAYAKRISHNA	P	P	P	P	P
32	19C01A0437	POOLA KEERTHI	P	P	P	P	P
33	19C01A0438	PULI ARAVIND	P	P	P	P	P
34	19C01A0439	RAJABOINA VENU	P	P	P	P	P
35	19C01A0440	SAI VINAYAK M PAWAR	P	P	P	P	P
36	19C01A0441	SAVALLA GANESH	P	P	P	P	P
37	19C01A0442	SUDAGONI SOUJANYA	P	P	P	P	P
38	19C01A0443	SURE YAMUNA	P	P	P	P	P



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39	19C01A0445	UDUGU SRIRAM	P	P	P	P	P
40	19C01A0446	V SHANVI REDDY	P	P	P	P	P
41	19C01A0447	YELE APARNA	P	P	P	P	P
42	20C05A0401	BODA SAIDULU	P	P	P	P	P
43	20C05A0402	E DINESH PAWAR	P	P	P	P	P
44	20C05A0403	JALDA SACHIN	P	P	P	P	P
45	20C05A0404	KADIRI SANI CHANDRA VENNALA	P	P	P	P	P
46	20C05A0405	KALLEM CHANDANA	P	P	P	P	P
47	20C05A0406	KANUGANTI VIDHYADHARI	P	P	P	P	P
48	20C05A0407	KESARI NAVYA	P	P	P	P	P
49	20C05A0408	KONDOJU SRUJANA	P	P	P	P	P
50	20C05A0409	MADARAPU ROHITH	P	P	P	P	P
51	20C05A0410	MEKALA SHIREESHA	P	P	P	P	P
52	20C05A0411	MOHAMMED AMER	P	P	P	P	P
53	20C05A0412	SANEM AKASH GOUD	P	P	P	P	P
54	20C05A0413	THATIKANTI SAI KUMAR	P	P	P	P	P


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Students Feedback

Name of the Student: V shanvi Reddy

Dept:

Branch: ECE

Q. No.	Value Added Course Evaluation Criteria	Response				
		Strongly agree	Agree	Neither Yes/No	Disagree	Strongly Disagree
1	The course content met the expectations	✓				
2	The sequence is well planned and organized	✓				
3	The course imparted new knowledge and practices	✓				
4	The content of the lectures is clear and easy to understand	✓				
5	Overall opinion of the course is good	✓				



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IBRAHIMPATNAM, RANGA REDDY DISTRICT- 501 506. TELANGANA

Website : www.scient.ac.in, E-mail : scient_insteng@yahoo.co.in

CERTIFICATE

This is to certify that Mr/Ms. KESARI NAVYA has successfully completed the course on **Skill Development Program-Aptitude and Logic skills** Organized by the department of **Electronics and Communication Engineering** and **FACE (Focus Academy for Career Enhancement)** From 06-07-2020 to 10-07-2020 & 20-07-2020 to 24-07-2020.


INSTRUCTOR


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Head of the Department ECE
SCIENT INSTITUTE OF TECHNOLOGY
Ibrahimpattam, R.R. Dist.


PRINCIPAL
Principal
Scient Institute of Technology
Ibrahimpattam, R. R. Dt - 501 506



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CERTIFICATE OF PARTICIPATION

This is to certify that Mr/Ms M. SAI KIRAN Studying IV
B.Tech CSE Branch of SCIENT INSTITUTE OF TECHNOLOGY College has
Participated in "HACKATHON" on Web Development held on 3rd and 4th October 2018
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